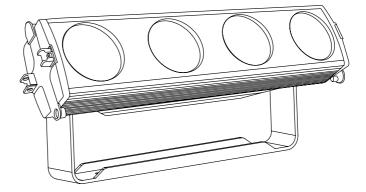


# ARENACOB4FC





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WARNING! Before carrying out any operations with the unit, carefully read this instruction manual and keep it with cure for future reference. It contains important information about the installation, usage and maintenance of the unit.



# SAFETY

#### **General instruction**

fore marked with

• The products referred to in this manual conform to the European Community Directives and are there-

 $E \in C$  and approved for the North American Market.

- The unit is supplied with hazardous network voltage (230V~). Leave servicing to skilled personnel only. Never make any modifications on the unit not described in this instruction manual, otherwise you will risk an electric shock.
- Connection must be made to a power supply system fitted with efficient earthing (Class I appliance according to standard EN 60598-1). It is, moreover, recommended to protect the supply lines of the units from indirect contact and/or shorting to earth by using appropriately sized residual current devices.
- The connection to the main network of electric distribution must be carried out by a qualified electrical installer. Check that the main frequency and voltage correspond to those for which the unit is designed as given on the electrical data label.
- This unit is not for home use, only professional applications.
- Never use the fixture under the following conditions:
  - in places subject to vibrations or bumps;
  - in places with a temperature of over 45 °C.
- Make certain that no inflammable liquids, water or metal objects enter the fixture.
- Do not dismantle or modify the fixture.
- All work must always be carried out by qualified technical personnel. Contact the nearest sales point for an inspection or contact the manufacturer directly.
- If the unit is to be put out of operation definitively, take it to a local recycling plant for a disposal which is not harmful to the environment.

#### Warnings and installation precautions

- If this device will be operated in any way different to the one described in this manual, it may suffer damage and the guarantee becomes void. Furthermore, any other operation may lead to dangers like short circuit, burns, electric shock, etc.
- Before starting any maintenance work or cleaning the projector, cut off power from the main supply.
- Always additionally secure the projector with the safety rope. When carrying out any work, always comply scrupulously with all the regulations (particularly regarding safety) currently in force in the country in which the fixture's being used.
- Keep any inflammable material at a safe distance from the fixture.
- Shields, lenses or ultraviolet screens shall be changed if they have become damaged to such an extent that their effectiveness is impaired.
- The lamp (LED) shall be changed if it has become damaged or thermally deformed.
- Never look directly at the light beam. Please note that fast changes in lighting, e.g. flashing light, may trigger epileptic seizures in photosensitive persons or persons with epilepsy.
- Do not touch the product's housing when operating because it may be very hot.

# -1-INTRODUCTION

#### **1.1 DESCRIPTION**

ARENACOB4FC is a full color LED replacement for a traditional 4 cell DWE blinder. Each of the individually controllable 75W RGBW cells delivers a consistent, powerful punch that has been designed to read in even the largest environments.

Features:

- Four powerful RGBW LED Cells with sizing and spacing matching traditional linear blinders
- Individual cell control for effects, and amber shift for tungsten emulation

• IP65 housing for the most demanding environments with virtually limitless "building block" rigging system.

#### **1.2 TECHNCAL SPECIFICATIONS**

#### Light source

- Source:4x75 W RGBW LEDs
- Luminous Flux:(24°) 5393 lm, (40°) 6260 lm
- Lux:(24°) 2413 lux @3m Full
- Lux:(40°) 891 lux @3m Full
- Source Life Expectancy: >50.000 h

#### OPTICS

- Beam Angle:(inc) 24° (opt) 40 °
- Field Angle:46 °
- Pixel pitch:150 mm
- Lens Diameter:100 mm
- Lens Type: Dichroic parabolic reflector in combination with HD fresnel lens
- Additional Optics:40°(opt), 32° without magnetic lens
- Other:Magnetic replacement of front lens

#### COLOR SYSTEM

- Color Mixing: RGBW/FC
- CTC: CTC control through independent DMX channel
- White Presets:2000~8000 K
- Color Wheel: Virtual color wheel with presets

## DYNAMIC EFFECTS

- Pixel Patterns: Preprogrammed dynamic and static patterns
- FX Generator: Adjustable foreground/background color, index, speed, direction
- Static Color Mode: Selection of static color
- Manual Color Mode: Manual adjustment of color
- Auto Mode: Built-in programs with execution speed adjustment
- Special Features: Halo DWE dimming and amber-shift simulation

## BODY

- Hardware On-board: On board mechanics for modular assembly of multiple fixtures
- Body: Sturdy die-cast aluminium body conceived for long-time durability
- Body Color: Black

## CONTROL

- Protocols: DMX512, RDM
- DMX Channels:HALO 1/4ch STD 4/6/15ch EXT16/21/27 ch

- Pixel Control: Pixel2Pixel control
- RDM: RDM ready for fixture remote monitor and settings
- Display: Black OLED touch display
- Firmware Upgrade: Yes, via USB-DMX interface (UPBOX1) not included
- Master/Slave: for synchronized operation of more units linked in a chain

#### ELECTRONICS

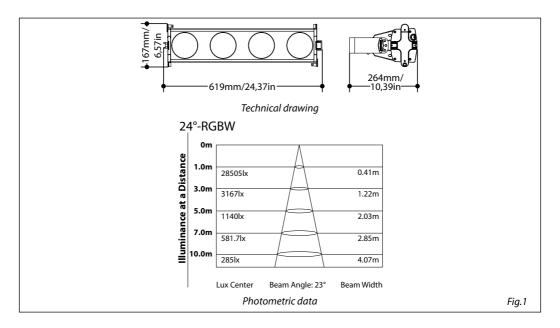
- Dimmer: Linear 0~100% electronic dimmer
- Dimmer Curves:4 Different dimming curves available
- Strobe/Shutter:1-28 Hz, electronic
- · Battery Backup: Battery backup for user operation without connecting to the main power
- Operating Temperature: -20° ~ +45°
- Flicker: Flicker free operation

#### ELECTRICAL

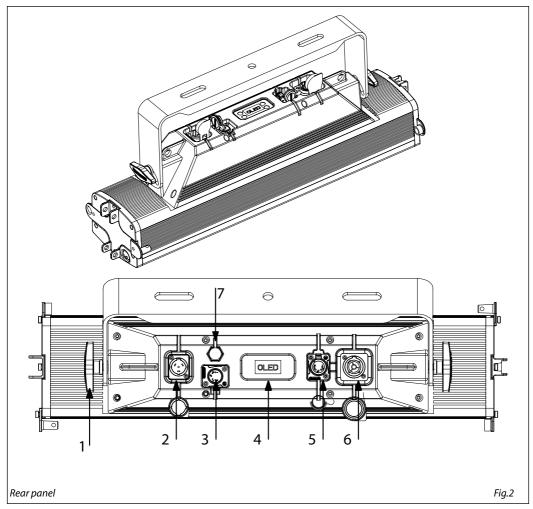
- Power Supply: 100-240V 50/60Hz
- Power Consumption (at 230V):227 W
- Power Consumption (at 120V):230 W
- Output (at 230V):16 units on a single power line
- Output (at 120V):8 units on a single power line

#### PHYSICAL

- · Cooling: Natural cooling of the peculiar chassis and to absence of fans
- Suspension And Fixing: Hanging bracket suitable for safe hanging and positioning
- Signal Connection: IP DMX 5p IN/OUT, IP ARTNET Neutrik IN/OUT
- Power Connection: IN/OUT Neutrik Truecon
- IP:65 for temporary outdoor application, not for fixed installation
- Dimensions (WxHxD):619x167x264 mm
- Weight:8 kg



#### **1.3 OPERATING ELEMENTS AND CONNECTIONS**

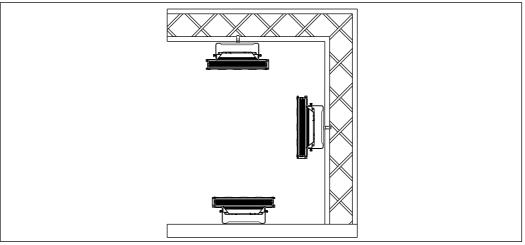


- 1. LOCKING KNOB for the mounting bracket
- POWER IN (PowerCON TRUE IN): for connection to a socket (100-240V~/50-60Hz) via the supplied mains cable.
- 3. DMX IN (5-pole XLR):
- 1 = ground, 2 = DMX-, 3 = DMX+, 4 N/C, 5 N/C
- 4. CONTROL PANEL with display and 4 button used to access the control panel functions and manage them
- 5. DMX OUT (5-pole XLR):

1 = ground, 2 = DMX-, 3 = DMX+, 4 N/C, 5 N/C

- POWER OUT (PowerCON TRUE OUT): power output for connection of multiple units in series.
- 7. SCREW-IN PROTECTIVE VENTS

## - 2 - INSTALLATION

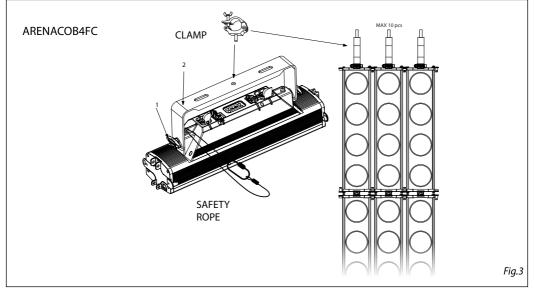


#### 2.1 MOUNTING

ARENACOB4FC may be set up on a solid and even surface. More units can also be mounted together with the included hardware (max 10 pcs for each column). For fixing, stable mounting clips are required. The mounting place must be of sufficient stability and be able to support a weight of 10 times of the unit's weight.

When carrying out any installation, always comply scrupulously with all the regulations (particularly regarding safety) currently in force in the country in which the fixture's being used.

- Install the projector at a suitable location by means of the mounting bracket (2).
- Always additionally secure the projector with the safety rope from falling down. For this purpose, fasten the safety rope at a suitable position so that the maximum fall of the projector will be 20 cm.
- Adjust the projector and use the screw to slightly release or tighten the locking mechanism of the bracket if is necessary.



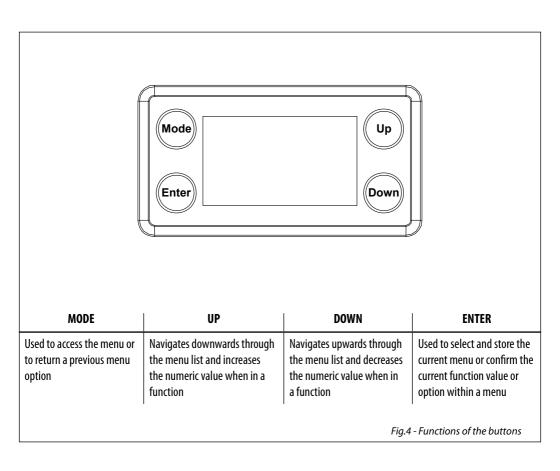
# - 3 - FUNCTIONS AND SETTINGS

#### 3.1 OPERATION

Connect the supplied main cable to a socket (100-240V~/50-60Hz). Then the unit is ready for operation and can be operated via a DMX controller or it independently performs its show program in succession. To switch off, disconnect the mains plug from the socket. For a more convenient operation it is recommended to connect the unit to a socket which can be switched on and off via a light switch.

#### 3.2 BASIC

Access control panel functions using the four panel buttons located directly underneath the black OLED display (fig.4).



#### **3.3 MENU STRUCTURE**

	MENU (LEVEL 1)	(LEVEL 2)	(1	EVEL 3)	DESCRIPTION
1	DMX Address	Address			DMX address
	< 001 >	< 001>			Default: 001
2	DMX Channel	Channel			
	< STD 15Ch >	< HALO 1 ch $>$			
		< HALO 4 ch $>$			
		< STD 4 ch $>$			
		< STD 6 ch $>$			DMX Channel mode
		< STD 15 ch $>$			
		< EXT 16 ch >			
		< EXT 21 ch >			
		< EXT 27 ch >			
3	Dimmer Mode	Dimmer Mode			Default: Off
	< 0ff >	< 0ff >			Off: Dimmer speed On/Off
		<dimmer1></dimmer1>			Dim 1: Dimmer speed fast
		<dimmer2></dimmer2>			Dim 2: Dimmer speed middle
		<dimmer3></dimmer3>			Dim 3: Dimmer speed slow
4	White Balance	White Balance			
	< 0FF >	< 0FF >			LED color calibration.
		< Manual >		< R=125~255 >	
				<g=125~255></g=125~255>	Default: RGBW=255
				< B=125~255 >	
				<w=125~255></w=125~255>	
5	Static	Fixed Color	Value		
			< R >	< RGW $>$	
			< G >	< RBW $>$	
			< B >	< GBW $>$	
			< W >	< RGBW >	Static color
			< GB >	< Wht 2000K >	
			< RB >	< Wht 3000K >	Default: RGBW
			< RG >	< Wht 4000K >	
			< RGB >	< Wht 5000K >	
			< RW >	< Wht 6000K >	
			< GW >	< Wht 7000K >	
			< BW >	< Wht 8000K >	
		Manual Color	Value	<b>a a r</b> =	
				< R=255 >	Mix a custom color as static
				< G=255 >	Default DCDW_255
				< B=255 >	Default: RGBW=255
				< W=255 >	

6	Dynamic Patterns	Pattern		Speed <1-100	)>	
U	Dynamic Patterns		< Pattern 01 >	Background and Foreground		
			< Pattern 02 >	<black></black>	< GW >	
			< Pattern 03 >	< R >	< BW >	
			< Pattern 04 >	<g></g>	< RGW >	
			< Pattern 05 >	< G >	< RBW >	Set a dynamic pattern.
			< Pattern 06 >	< W >	< GBW >	
			< Pattern 07 >	< GB >	< RGBW >	Default: Auto14 :
			< Pattern >	< RB >	< Wht 2000K >	speed=100;
			< Pattern 19 >	< RG >	< Wht 2000K >	Background=RB
				< RGB >		Foreground=RGBW
			< Pattern 20 >		< Wht 4000K >	
			< Pattern 21 >	< RW >	< Cycling >	
			<pre>Pattern 22 &gt;</pre>			
			< Pattern 23 >			
-			dom Pattern >			
7	Key Lock	Key Lock	0.11			Default: On
	< 0N >		< 0N >			Password: Up Down Up Down Enter
		1554 05	< 0FF >			
8	Temperature	LED1 xx°C				
		LED2 xx°C				
		LED3 xx°C				
		LED4 xx°C				
9	Master/Slave	< Master >				Default: Slave
		< Slave >				
10	Back Light	Back Light				Default: 30 s
			< On >			On: background light always On
			< 10 s >			10 s: Off after 10 seconds
			< 20 s >			20 s: Off after 20 seconds
			< 30 s >			30 s: Off after 30 seconds
11	Mapping Rotation	Mapping Rotat				Invert LED order
	< 0FF >		< 0N >			Default: OFF
			< 0FF >			
12	Information	Fixture Hours		<9999H>		
		Version		<v1.0></v1.0>		
		UID:		15D00206***	*	
13	Reset Factory	Reset Factory				
			<n0></n0>			Reset the fixture
			< YES >			

#### 3.4 DIMMER

- To enter dimmer mode and choose to simulate different dimming curves, press the MODE button repeatedly until the display shows **Dimmer Mode**, then press the ENTER button.
- Press the MODE button repeatedly until Dimmer Mode shows, and press ENTER button to accept.
- Use the UP/DOWN button to select a dimmer curve Off Dimmer1 Dimmer2 Dimmer3.
- Press ENTER button to confirm the selection.
- Press the MODE button to go back or to meet the waiting time to exit from the setup menu automatically.

#### 3.5 BACK LIGHT

- To activate backlight display press the MODE button so many times until shows **Back Light**, and press the ENTER button to confirm.
- Press the UP/DOWN button to select **0n 10s 20s 30s**. Press ENTER button to confirm the selection.
- Press the MODE button to go back or to meet the waiting time to exit from the setup menu automatically.

#### **3.6 FIXTURE INFORMATION**

- 1. Press the MODE button so many times until shows Information, and then press ENTER button.
- 2. Use UP/DOWN button to select: Fixture Hours Version. UID
- 3. Press ENTER button to confirm the selection.
- 4. Press the MODE button to go back or to meet the waiting time to exit from the setup menu automatically.

#### **Fixture Hours**

This option shows the user the amount of hours the ARENACOB4FC has been in use throughout its lifetime. Select **Fixture Hours**.

#### Version

This option shows the user the software version currently installed in the unit. Select Version.

#### UID

This option shows the RDM identification number (see paragraph 3.23)

#### **3.7 WHITE BALANCE**

Enter the White balance to adjust the Red, Green, and Blue parameter to make different whites.

- Press the MODE button so many times until shows White Balance, and press the ENTER button to confirm.
- Select the color **R**, **G**, **B**, **W** through the UP/DOWN buttons, then press the ENTER button.
- Using UP/DOWN button, select the desired color value 125 255.
- Press ENTER button to continue to the next color **R**, **G**, **B**, **W**.
- Continue until the desired mix is obtained.
- Press the MODE button to go back or to meet the waiting time to exit the setup menu.

#### 3.8 KEY LOCK

Enter the Key Lock mode to select whether the access password is on or off.

- Press the MODE button so many times until show Key Lock and press the ENTER button to confirm.
- Use UP/DOWN button to select: **ON** or **OFF**.
- Press ENTER button to confirm the selection.

When the fixture is set as pass ON, after 30 seconds or turn on the fixture next time, the fixture will need an access password to enter the display menu control.

NOTE - The factory access password is UP + DOWN + UP + DOWN (press ENTER to confirm the access).

#### 3.9 AUTO SHOW

If no DMX control signal is present at the DMX INPUT, the unit independently runs through its show programme provided that the blackout mode is switched off:

- Press the MENU button so many times until the display shows Auto Show, then press the ENTER button.
- Press the UP/DOWN button to switch between the preprogrammed Dynamic Patterns. The unit will
  operate in show mode.
- Choose the foreground and background color, then press ENTER.
- Use the UP/DOWN button to select the desired run speed slow-fast 1-100.
- Press the ENTER button to save the setting.

IMPORTANT: Dynamic patterns are fully pre-programmed and will not be altered by changes.

#### 3.10 STATIC MODE

This fixture has the ability to accept custom static color settings. Access these chases via the control panel on the back of the fixture.

- Press the MENU button so many times until the display shows Static, then press the ENTER button.
- Select Fixed Color through the UP/DOWN buttons, then press ENTER.
- Set the colors R , G , B, W, GB, RB, [...] through the UP/DOWN buttons, then press ENTER.
- Press the MENU button to go back or to meet the waiting time to exit the setup menu.

#### 3.11 MANUAL MODE

This mode allows to combine the colors red, green, blue and white (R, G, B, W).

- Press the MENU button so many times until the display shows Static, then press ENTER.
- Select Manual Color through the UP/DOWN buttons, then press ENTER.
- Select the color R, G, B, W through the UP/DOWN buttons, then press ENTER.
- Using UP/DOWN buttons, select the desired color value 000 255.
- Press ENTER button to continue to the next color R, G, B,W.
- Continue until the desired mix is obtained.
- Press the MENU button to go back or to meet the waiting time to exit the setup menu

#### 3.12 MODALITÀ MASTER/SLAVE

This mode allows you to link up multiple units ARENACOB4FC online without a controller. The first unit will be set as the master and the others function as slaves with the same effect.

- Press the MODE button so many times until the display shows [Master/Slave].
- Press the ENTER button to confirm.
- Press the UP/DOWN button and select [Slave] to set the drive as a slave.
- Press the UP/DOWN button and select [Master] to set the drive as a master.
- Press the ENTER button for save the setting.

#### 3.13 LINKING

- 1. Connect the DMX OUT of the master unit via 5-pole XLR cable to the DMX IN of the first slave unit.
- 2. Connect the DMX OUT of the first slave unit to the DMX IN of the second slave unit, etc. until all units
  are connected in a chain.

#### 3.14 DMX MODE

- Press the MENU button so many times until show Dmx Channel and press ENTER to confirm.
- Press the UP/DOWN button to select the desired DMX mod.
- Press ENTER button to store.
- Press the MENU button to go back or to meet the waiting time to exit the setup menu

#### 3.15 DMX ADDRESSING

- Press the MENU button so many times until show Dmx Address and press ENTER to confirm.
- Press the UP/DOWN button to select the desired DMX address 001 512. Press and hold to scroll quickly.
- Press ENTER button to store.
- Press the MENU button to go back or to meet the waiting time to exit the setup menu

#### 3.16 RDM - Remote Device Management

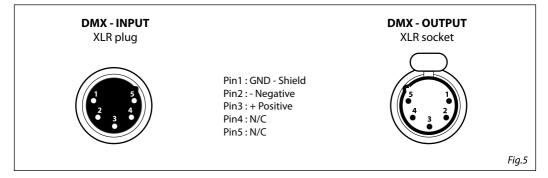
With this function you can call up various submenus via RDM.

This device is RDM ready. RDM stands for "Remote Device Management" and makes remote control of devices connected to the DMX-bus possible. Manual settings like adjusting the DMX starting address are no longer needed. This is especially useful when the device is installed in a remote area. RDM is integrated in DMX without influencing the connections. The RDM-data is transmitted via the standard XLR-poles 1 and 2 – new DMX-cables are not necessary. RDM ready and conventional DMX devices can be operated in one DMX line. The RDM protocol sends own packages in the DMX512 data feed and does not influence conventional devices. If DMX splitters are used and RDM control is to be used, these splitters must support RDM. The number and type of RDM parameters depend on the RDM controller (not included) is used.

#### **3.17 CONNECTION OF THE DMX LINE**

DMX connection employs standard XLR connectors. Use shielded pair-twisted cables with  $120\Omega$  impedance and low capacity.

The following diagram shows the connection mode:



#### ATTENTION

The screened parts of the cable (sleeve) must never be connected to the system's earth, as this would cause faulty fixture and controller operation.

Over long runs can be necessary to insert a DMX level matching amplifier.

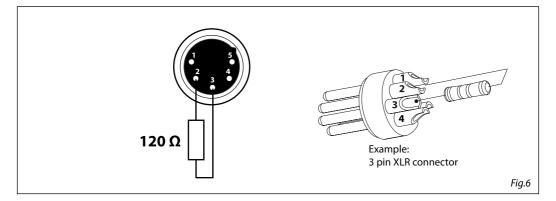
For those connections the use of balanced microphone cable is not recommended because it cannot transmit control DMX data reliably.

- Connect the controller DMX input to the DMX output of the first unit.
- Connect the DMX output to the DMX input of the following unit. Connect again the output to the input of the following unit until all the units are connected in chain.
- When the signal cable has to run longer distance is recommended to insert a DMX termination on the last unit.

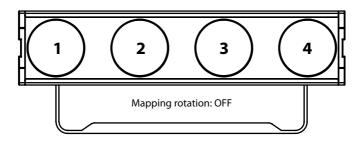
#### 3.18 CONSTRUCTION OF THE DMX TERMINATION

The termination avoids the risk of DMX 512 signals being reflected back along the cable when they reaches the end of the line: under certain conditions and with certain cable lengths, this could cause them to cancel the original signals.

The termination is prepared by soldering a  $120\Omega 1/4$  W resistor between pins 2 and 3 of the 5-pin male XLR connector, as shown in figure.



### 3.19 DMX CONTROL



HALO 1ch				
MODE	FUNCTION	DMX		
1 Ch	FUNCTION	Value		
1	DIMMER			
	0~100%	000 - 255		

In HALO mode, the fixture emulates dimmer curve and color as an halogen DWE.

HALO 4ch			
MODE 4 Ch	FUNCTION	DMX Value	
1	<b>PIXEL 1</b> Dimmer 0~100%	000 - 255	
2	<b>PIXEL 2</b> Dimmer 0~100%	000 - 255	
3	<b>PIXEL 3</b> Dimmer 0~100%	000 - 255	
4	<b>PIXEL 14</b> Dimmer 0~100%	000 - 255	

STANDARD - STD 4ch				
MODE STD 4 Ch	FUNCTION	DMX Value		
1	<b>RED</b> 0~100%	000 - 255		
2	<b>GREEN</b> 0~100%	000 - 255		
3	BLUE 0~100%	000 - 255		
4	<b>WHITE</b> 0~100%	000 - 255		

STANDARD - STD 6ch				
MODE STD 6 Ch	FUNCTION	DMX Value		
1	<b>DIMMER</b> 0~100%	000 - 255		
2	<b>RED</b> 0∼100%	000 - 255		
3	<b>GREEN</b> 0~100%	000 - 255		
4	<b>BLUE</b> 0~100%	000 - 255		
5	<b>WHITE</b> 0~100%	000 - 255		
6	STROBE No function Strobe Slow to Fast No function Random strobe Slow to Fast No function	000 - 030 031 - 100 101 - 130 131 - 200 201 - 255		

STANDARD - STD 15ch			
MODE STD 15 Ch	FUNCTION	DMX Value	
1	<b>DIMMER -</b> 0~100%	000 - 255	
2	<b>RED -</b> 0~100%	000 - 255	
3	<b>GREEN -</b> 0~100%	000 - 255	
4	<b>BLUE</b> - 0~100%	000 - 255	
5	<b>WHITE -</b> 0~100%	000 - 255	
6	STROBE No function Strobe Slow to Fast No function Random strobe Slow to Fast No function COLOR FUNCTION No Function CTC Function	000 - 030 031 - 100 101 - 130 131 - 200 201 - 255 000 - 010 011 - 039	
7	Forward Spin Reverse Spin Color Presets HALO DWE TBD	040 - 059 060 - 079 080 - 099 100 - 119 120 - 255	
8	CTC Function (fade change)           2000K~3000K           3000K~4000K           4000K~5600K           5600K~8000K           8000K           Forward Spin           Rainbow Effect - Slow to Fast           Reverse Spin           Rainbow Effect - Slow to Fast           Color Preset (fade change)           R 100% G 0~100% B 0%           R 00% G 100% B 0%           R 0% G 100% B 0%	000 - 223 224 - 231 232 - 239 240 - 247 248 - 255 000 - 255 000 - 255 000 - 255 000 - 028 029 - 056 057 - 084	
	R 0% G 100% B 0~100% R 0% G 100%~0% B 100% R 0%~100% G 0% B 100% R 100% G 0% B 100%~0% R 100% G 0%~100% B 0%~100% R 100% ~0% G 100%~0% B 100% R 100% G 100% B 100% W 100% Halo DWE Dimmer 0~100%	057 - 084 084 - 112 113 - 140 141 - 168 169 - 196 197 - 224 225 - 255 000 - 255	

	l	
	DYNAMIC PATTERNS	
	No Function	000 - 010
	Pattern 1	011 - 020
	Pattern 2	021 - 030
	Pattern 3	031 - 040
	Pattern 4	041 - 050
	Pattern 5	051 - 060
	Pattern 6	061 - 070
	Pattern 7	071 - 080
	Pattern 8	081 - 090
	Pattern 9	091 - 100
	Pattern 10	101 - 110
9	Pattern 11	111 - 120
,	Pattern 12	121 - 130
	Pattern 13	131 - 140
	Pattern 14	141 - 150
	Pattern 15	151 - 160
	Pattern 16	161 - 170
	Pattern 17	171 - 180
	Pattern 18	181 - 190
	Pattern 19	191 - 200
	Pattern 20	201 - 210
	Pattern 21	211 - 220
	Pattern 22	221 - 230
	Pattern 23	231 - 240
	Random Pattern	241 - 255
	PATTERNS SPEED	
10	Static indexing	000 - 029
10	Speed slow to fast	030 - 140
	TBD / Not used	141 - 255
	FOREGOUND COLOR	
	No function (COLOR FUNCTION CHANNEL)	000 - 012
	R	013 - 025
	G	026 - 038
	В	039 - 051
	W	052 - 064
	GB	065 - 077
	RB	078 - 090
11	RG	091 - 103
	RGB	104 - 116
	RW	117 - 129
	GW	130 - 142
	BW	143 - 155
	RGW	156 - 168
	RBW	169 - 181
	GBW	182 - 194
	RGBW	195 - 207
	1	I

		1
	White 2000K	208 - 220
11	White 3000K	221 - 233
	White 4000K	234 - 246
	Color Cycling	247 - 255
12	FOREGROUND DIMMER	
12	0~100%	000 - 255
	BACKGROUND COLOR	
	No function (main RGBW channels control)	000 - 012
	R	013 - 025
	G	026 - 038
	В	039 - 051
	W	052 - 064
	GB	065 - 077
	RB	078 - 090
	RG	091 - 103
	RGB	104 - 116
13	RW	117 - 129
	GW	130 - 142
	BW	143 - 155
	RGW	156 - 168
	RBW	169 - 181
	GBW	182 - 194
	RGBW	195 - 207
	White 2000K	208 - 220
	White 3000K	221 - 233
	White 4000K	234 - 246
	Color Cycling	247 - 255
14	BACKGROUND DIMMER	
14	Dimmer 0~100%	000 - 255
	DIMMER FADE	
15	Preset dimmer speed from display menu	000 - 000
	Dimmer curve Fast to Slow	001 - 255

EXTENDED - EXT 16ch			
MODE EXT 16 Ch	FUNCTION		DMX Value
1		0~100% <b>RED</b>	000 - 255
2	PIXEL1	0~100% GREEN	000 - 255
3	PIXELI	0~100% <b>BLUE</b>	000 - 255
4		0~100% WHITE	000 - 255
5		0~100% <b>RED</b>	000 - 255
6	PIXEL2	0~100% GREEN	000 - 255
7		0~100% <b>BLUE</b>	000 - 255
8		0~100% <b>WHITE</b>	000 - 255
9		0~100% <b>RED</b>	000 - 255
10		0~100% GREEN	000 - 255
11	PIXEL3	0~100% <b>BLUE</b>	000 - 255
12		0~100% <b>WHITE</b>	000 - 255
13		0~100% <b>RED</b>	000 - 255
14		0~100% GREEN	000 - 255
15	PIXEL4	0~100% <b>BLUE</b>	000 - 255
16		0~100% <b>WHITE</b>	000 - 255

MODE EXT 21 Ch		DMX Value	
1		0~100% <b>RED</b>	000 - 255
2	-	0~100% GREEN	000 - 255
3	PIXEL1	0~100% BLUE	000 - 255
4		0~100% WHITE	000 - 255
5		0~100% <b>RED</b>	000 - 255
6		0~100% GREEN	000 - 255
7	PIXEL2	0~100% BLUE	000 - 255
8		0~100% WHITE	000 - 255
9		0~100% <b>RED</b>	000 - 255
10		0~100% GREEN	000 - 255
11	PIXEL3	0~100% BLUE	000 - 255
12		0~100% WHITE	000 - 255
13		0~100% <b>RED</b>	000 - 255
14		0~100% GREEN	000 - 255
15	PIXEL4	0~100% BLUE	000 - 255
16		0~100% WHITE	000 - 255
17	DIMMER         000 - 25           0~100%         000 - 25		
18	STROBE No function Strobe Slow to Fast No function Random strobe Slow to Fast		000 - 030 031 - 100 101 - 130 131 - 200 201 - 255
19	No function COLOR FUNCTION No Function CTC Function Forward Spin Reverse Spin Color Presets HALO DWE TBD		000 - 010 011 - 039 040 - 059 060 - 079 080 - 099 100 - 119 120 - 255
20	CTC Function (fade change)           2000K~3000K         3000K~4000K         4000K~5600K         5600K~8000K         5600K~8000K         8000K         8000K         Forward Spin         Rainbow Effect - Slow to Fast         Reverse Spin		000 - 223 224 - 231 232 - 239 240 - 247 248 - 255 000 - 255

20	Color Preset (fade change)	
	R 100% G 0~100% B 0%	000 - 028
	R 100%~0% G 100% B 0%	029 - 056
	R 0% G 100% B 0~100%	057 - 084
	R 0% G 100%~0% B 100%	084 - 112
	R 0%~100% G 0% B 100%	113 - 140
	R 100% G 0% B 100%~0%	141 - 168
	R 100% G 0%~100% B 0%~100%	169 - 196
	R 100%~0% G 100%~0% B 100%	197 - 224
	R 100% G 100% B 100% W 100%	225 - 255
	Halo DWE	
	Dimmer 0~100%	000 - 255
	DIMMER FADE	
21	Preset dimmer speed from display menu	000 - 000
	Dimmer curve Fast to Slow	001 - 255
	1	1

EXTENDED - EXT 27ch			
MODE EXT 27 Ch	FUNCTION		DMX Value
1	PIXEL1	0~100% <b>RED</b>	000 - 255
2		0~100% GREEN	000 - 255
3		0~100% BLUE	000 - 255
4		0~100% WHITE	000 - 255
5	PIXEL2	0~100% <b>RED</b>	000 - 255
6		0~100% GREEN	000 - 255
7		0~100% BLUE	000 - 255
8		0~100% WHITE	000 - 255
9	PIXEL3	0~100% <b>RED</b>	000 - 255
10		0~100% GREEN	000 - 255
11		0~100% BLUE	000 - 255
12		0~100% WHITE	000 - 255
13		0~100% <b>RED</b>	000 - 255
14		0~100% GREEN	000 - 255
15	PIXEL4	0~100% BLUE	000 - 255
16		0~100% WHITE	000 - 255
	COLOR FUNCTION		
	No Function		000 - 010
17	CTC Function		011 - 039
	Forward Spin		040 - 059
	Reverse Spin	060 - 079	
	Color Presets	080 - 099	
	HALO DWE	100 - 119	
	TBD		120 - 255

	(TC Function (for to the max)			PATTERNS SPEED	
	CTC Function (fade change)	000 - 223			000 - 029
	2000K~3000K	1 1	20	Static indexing	
	3000K~4000K	224 - 231		Speed slow to fast	030 - 140
	4000K~5600K	232 - 239		TBD / Not used	141 - 255
	5600K~8000K	240 - 247		FOREGOUND COLOR	
	8000K	248 - 255		No function (main RGBW channels control)	000 - 012
	Forward Spin			R	013 - 025
	Rainbow Effect - Slow to Fast	000 - 255		G	026 - 038
				В	039 - 051
	Reverse Spin			W	052 - 064
	Rainbow Effect - Slow to Fast	000 - 255		GB	065 - 077
18	Color Preset (fade change)			RB	078 - 090
	R 100% G 0~100% B 0%	000 - 028		RG	091 - 103
	R 100%~0% G 100% B 0%	029 - 056		RGB	104 - 116
	R 0% G 100% B 0~100%	057 - 084	21	RW	117 - 129
	R 0% G 100%~0% B 100%	084 - 112		GW	130 - 142
	R 0%~100% G 0% B 100%	113 - 140		BW	143 - 155
	R 100% G 0% B 100%~0%	141 - 168		RGW	156 - 168
	R 100% G 0%~100% B 0%~100%	169 - 196		RBW	169 - 181
	R 100%~0% G 100%~0% B 100%	197 - 224		GBW	182 - 194
	R 100% G 100% B 100% W 100%	225 - 255		RGBW	195 - 207
	Halo DWE			White 2000K	208 - 220
	Dimmer 0~100%	000 - 255		White 3000K	200 - 220
	DYNAMIC PATTERNS			White 4000K	234 - 246
	No Function	000 - 010			234 - 240 247 - 255
	Pattern 1	011 - 020		Color Cycling	
	Pattern 2	021 - 030	22	FOREGROUND DIMMER 0~100%	000 - 255
	Pattern 3	031 - 040		BACKGROUND COLOR	
	Pattern 4	041 - 050		No function (main RGBW channels control)	000 - 012
	Pattern 5	041 - 050		R	013 - 025
	Pattern 6	051 - 000		G	026 - 038
	Pattern 7	071 - 080		В	039 - 051
	Pattern 8	071 - 080		W	052 - 064
		1 1		GB	065 - 077
	Pattern 9	091 - 100		RB	078 - 090
	Pattern 10	101 - 110		RG	091 - 103
19	Pattern 11	111 - 120		RGB	104 - 116
	Pattern 12	121 - 130	23	RW	117 - 129
	Pattern 13	131 - 140		GW	130 - 142
	Pattern 14	141 - 150		BW	143 - 155
	Pattern 15	151 - 160		RGW	156 - 168
	Pattern 16	161 - 170		RBW	169 - 181
	Pattern 17	171 - 180 181 - 190 191 - 200		GBW	182 - 194
	Pattern 18			RGBW	195 - 207
	Pattern 19			White 2000K	208 - 220
	Pattern 20	201 - 210		White 3000K	221 - 233
	Pattern 21	211 - 220		White 4000K	234 - 246
	Pattern 22	221 - 230		Color Cycling	247 - 255
	Pattern 23	231 - 240			
	Random FX	241 - 255	24	BACKGROUND DIMMER 0~100%	000 - 255

25	DIMMER	
25	0~100%	000 - 255
	STROBE	
26	No function	000 - 030
	Strobe Slow to Fast	031 - 100
	No function	101 - 130
	Random strobe Slow to Fast	131 - 200
	No function	201 - 255
	DIMMER FADE	
27	Preset dimmer speed from display menu	000 - 000
	Dimmer curve Fast to Slow	001 - 255

## - 4 - MAINTENANCE

#### **4.1 MAINTENANCE AND CLEANING THE UNIT**

- Make sure the area below the installation place is free from unwanted persons during setup.
- Switch off the unit, unplug the main cable and wait until the unit has cooled down.
- All screws used for installing the device and any of its parts should be tightly fastened and should not be corroded.
- Housings, fixations and installation spots (ceiling, trusses, suspensions) should be totally free from any deformation.
- The main cables must be in impeccable condition and should be replaced immediately even when a small problem is detected.
- It is recommended to clean the front at regular intervals, from impurities caused by dust, smoke, or other
  particles to ensure that the light is radiated at maximum brightness. For cleaning, disconnect the main
  plug from the socket. Use a soft, clean cloth moistened with a mild detergent. Then carefully wipe the part
  dry. For cleaning other housing parts use only a soft, clean cloth. Never use a liquid, it might penetrate the
  unit and cause damage to it.

Problems	Possible causes	Checks and remedies
	No mains supply	Check the power supply voltage
	Dimmer fader set to 0	Increase the value of the dimmer channels
Fixture does not light up	All color faders set to 0	Increase the value of the color channels
	Faulty LED	Replace the LED board
	Faulty LED board	Replace the LED board
	Dirty lens assembly	Clean the fixture regularly
General low light intensity	Misaligned lens assembly	Install lens assembly properly
	No power	Check for power on power outlet
Fixture does not power up	Loose or damaged power cord	Check power cord
	Faulty internal power supply	Replace internal power supply
	Wrong DMX addressing	Check control panel and unit addressing
Fixture does not respond to DMX	Damaged DMX cables	Check DMX cables
	Bouncing signals	Install terminator as suggested

#### 4.2 TROUBLESHOOTING

Contact an authorized service center in case of technical problems or not reported in the table can not be resolved by the procedure given in the table.